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Subject: Re: C&C\_Xmas.mix

Posted by [crazfulla](#) on Wed, 05 Dec 2007 15:40:31 GMT

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Not bad looking, but I was ingame not 2 minutes - I bought a stank and I was just leaving base - and I got stuck. You need to smooth the terrain out abit its too steep and blocky. but the fact that the Harvesters etc all work, great work keep it up.

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