
Subject: Re: Veteran Plugin.

Posted by [jnz](#) on Mon, 03 Dec 2007 20:11:08 GMT

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Just something you should worry about, but otherwise it's good.

Get_Player_Name
Get_Player_Name_By_ID
Get_Wide_Player_Name
Get_Wide_Player_Name_By_ID
WideCharToChar
CharToWideChar

need to be (delete [])-ed

```
const char *pName = Get_Player_Name_By_ID(10);
if(pName)
{
    //use
    delete []pName;
}
```