
Subject: Re: Misson maps

Posted by [Lone0001](#) on Sun, 02 Dec 2007 01:37:36 GMT

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had the chance to test one of them and did not work(game crashes does not work otherwords) I tryed the same thing to make it mix as the other maps i edited which is taking M00_Tutorial.mix taking the idd and isd out of it and putting my edited idd and isd, and this way is not working for me is there a way that I am supposed to do for them or is it something I'm putting in that is wrong?
