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Subject: Re: EKT Idiocy...

Posted by [sadukar09](#) on Sat, 01 Dec 2007 21:34:22 GMT

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Ethenal wrote on Sat, 01 December 2007 15:33I will agree with you, it must be a glitch, as it's impossible to turn unlimited ammo on and off, as it has to load the objects.ddb for the ammo to even be changed, and once the objects.ddb is loaded it can't be unloaded (until Renegade is shut off).

It's actually until next map is loaded. ./

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