Subject: Re: Rotatable MRLS Posted by crazfulla on Fri, 30 Nov 2007 03:10:29 GMT View Forum Message <> Reply to Message

Ethenal wrote on Thu, 29 November 2007 16:58Next time, read. He wants to do it server-side, and already said that didn't work.

He did read, and he is more clued up than yourself obviously. He left out one detail - the .ddb extension needs to be changed to .gm for the fds.

Yes, he has tried that but I ask is he sure he edited objects correctly?

I would 'Mod' the Medium Tank and steal it's values then 'Mod' the MRLS and paste there. They are quite crazy values like 3786578.

Here is another question. Do you have any reason why this shouldn't work? if not please stfu you aren't helping anyone.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums