Subject: Re: Scripts Release Soon
Posted by Jerad2142 on Tue, 27 Nov 2007 13:49:30 GMT

renalpha wrote on Tue, 27 November 2007 02:35make a timer sound script

example

Sound 1 triggered by zone 1

play sound 1
after 5seconds sound 2
after 15seconds sound 3

for the voice sounds for coop
Should it only run once or cancel if someone leaves the zone?