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Subject: Re: Help with SSAOW mult. weap. char.  
Posted by [Sn1per74\\*](#) on Fri, 23 Nov 2007 04:46:06 GMT

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reborn wrote on Thu, 22 November 2007 21:22 Using the SSGM source code will require you to use VisualStudio.NET 2005, there is a thread made by Jon\_Wil here:

<http://www.renegadeforums.com/index.php?t=msg&th=26642&start=0&rid=3> 415

That shows you how to set up the environment for free using the express edition.

However I recomend getting the full version, it's just easier.

Before you get the full version though I'd test out the free one to see if you will stick with it. You don't want to pay money for something you won't use. Unless you get it somewhere else? I'll leave that to YOU.

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