
Subject: Re: Abandoned project - Advanced Bots 2
Posted by [danpaul88](#) on Wed, 21 Nov 2007 12:20:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

I am interested to know how you handled the VTOL AI, it's one type of AI I have struggled to get working, mostly because they seem to stop being able to 'see' enemies as soon as they get more than a meter or so above the ground.
