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Subject: Re: Shadows

Posted by [Oblivion165](#) on Tue, 20 Nov 2007 23:16:13 GMT

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For that you need to get the source .lvl from the westwood ftp:

`ftp://ftp.westwood.com/pub/renegade/tools/Multiplayerlevels.zip`

Open RenX/Max 8 and create a box using the VIS Blocker idea. Don't hide this box and make it double sided so you will be able to see it.

In LE, place the box as terrain and adjust its size accordingly. When the right size is found you can then hide the box, also to make sure nothing gets through you can also clone the box and make it enclose your original VIS Blocker.

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