
Subject: Re: RenX/GMAX freedom

Posted by [R315r4z0r](#) on Sat, 17 Nov 2007 16:55:02 GMT

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DeathLink6.0 wrote on Fri, 16 November 2007 10:40Quote:Heightfield is still better in my mind Big Ups , and who says a map needs tunnels....Btw thats why Marathon-Servers suck and they are only for noobs because you can play endless without losing or winning when 40-50 play on them - ideal for n00bs.

What does the size of a map have to do with the time spent on a map?

I find it very satisfying when you play an 8hour plus game (this has happened to me once) and take home the victory.
