
Subject: Re: RenX/GMAX freedom

Posted by [DL60](#) on Fri, 16 Nov 2007 16:56:49 GMT

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@Surth: Ja und ich bin der Weihnachtsman. Mach erstmal n paar Maps dann reden wir weiter
Surth -.- Wenn du Maps machst kaperst du erstmal woraufs drauf ankommt.

It would definitely play different when you think about a normal public game. Renegade needs
"small" maps and on small maps you tunnels for the infantry. Else the vehicles would be too
strong.
