
Subject: Re: single player maps crashing within 10 min of gameplay!

Posted by [Sn1per74*](#) on Wed, 14 Nov 2007 03:50:14 GMT

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MathK1LL wrote on Mon, 12 November 2007 23:53 Not to mention that unedited Mission Maps being run in MP mode would crash the server due to SP scripts/zones/et cetera being on the map.

~MathK1LL

Orly. Are you sure about that? Why would script zones make the serv crash? I never remove the script zones and it works fine.
