Subject: Re: Test this for me, eh? PokemonCA Engine Test Posted by Oblivion165 on Tue, 13 Nov 2007 22:25:42 GMT View Forum Message <> Reply to Message

Doesn't sound like you have used VB6 that much. Its just as fast as anything I've seen done in C++ and Winsock is the same stuff you guys use in C++.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums