
Subject: Re: Test this for me, eh? PokemonCA Engine Test
Posted by [Oblivion165](#) on Tue, 13 Nov 2007 21:38:00 GMT
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Sir Kane wrote on Tue, 13 November 2007 16:08But why VB?

I have yet to learn C++, my brother started with vb6 as well then went on to C++ and he assures me that its pretty much the same. To me though it seems like to do anything graphical at all in C++ it takes a hell of a lot more work get get the same results.

I feel confident enough in my VB6 skills to take on a project of this magnitude. Two week in and I have a pretty decent server and all the work above to show for it.

And sure VB can be a pain with the runtimes and some computers have the occasional component or two missing but after awhile you'll get everything you need included with the release.
