
Subject: Re: Test this for me, eh? PokemonCA Engine Test
Posted by [Chuck Norris](#) on Tue, 13 Nov 2007 04:56:28 GMT
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That did it. The other three I overwrote what I had, so it was just the one missing.

I got results similar to havoc9826. A steady 32FPS normally, and it dropped to a steady 26-29FPS with rain. At times during rain (notably in the upper left where you start), it dipped to about 24. Lightning didn't seem to lower FPS at all. My PC isn't overly powerful though.

Operating System: Windows XP Professional (5.1, Build 2600) Service Pack 2
(2600.xpsp_sp2_gdr.070227-2254)

Language: English (Regional Setting: English)

System Manufacturer: Dell Computer Corporation

System Model: OptiPlex GX270

BIOS: Phoenix ROM BIOS PLUS Version 1.10 A07

Processor: Intel(R) Pentium(R) 4 CPU 2.80GHz (2 CPUs)

Memory: 1022MB RAM

Page File: 230MB used, 1206MB available

Windows Dir: C:\WINDOWS

DirectX Version: DirectX 9.0c (4.09.0000.0904)

DX Setup Parameters: Not found

DxDiag Version: 5.03.2600.2180 32bit Unicode

Not sure if video card/driver info is relevant.
