I found out about the Vis problems. the Vis from the previous version of the map got corrupted so I have to run it again.

Not a real big deal. Just takes about 4 hours on the 2 meter granularity.
I really wish the vis could be exported to its own file so it can be salvaged.
Oh well.

I wouldn't flame you, I have actual n00bs I can use for that.

Anywho, a new version will be up tommorrow after I fix the Vis.
I also have to make an addition to the read me.