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Subject: Re: New idea? Automatic map downloader.

Posted by [Yrr](#) on Sat, 10 Nov 2007 16:26:13 GMT

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Goztow wrote on Sat, 10 November 2007 17:05Yrr wrote on Sat, 10 November 2007 13:58<http://www.icefinch.net/community/viewtopic.php?f=7&t=28>

Status: Planned

I hope to get it implemented for the next RR release.

Goztow wrote on Sat, 10 November 2007 17:05Besides that, it seems a server AND client modification, which makes it pretty useless as most people who would have downloaded RR will also download maps, it's the people playing vanilla renegade that u need to get the maps to mostly.

You cannot implement an automatic downloader without modifying the client.

And I'm not talking about pure map downloading, but resource downloading. The client downloads any resources (scripts.dll excluded) which were added or modified by the, allowing much more server-side modifications.

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