
Subject: Re: Renegade's AI just got smarter
Posted by [Jerad2142](#) on Tue, 06 Nov 2007 14:18:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

danpaul88 wrote on Tue, 06 November 2007 04:43The Merovingian wrote on Tue, 06 November 2007 10:37I haven't seen it, but Danpaul already upgraded the AI. He does great work, and so does BogdanV, who is doing something i'm not allowed to digress to you 'outsiders' but lets just say it's COOL!

Technically this is slightly different. My AI is currently only setup for tanks and turrets, whereas this seems to target infantry instead.
Ya I probably should have said that it upgrades the infantry ai, as there already some pretty great vehicle ai scripts out there. And yes, in the end I will make a version for Renegade, I just want to get the Renhalo version working first.
