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Subject: Re: Renegade wallhack!

Posted by [Dante](#) on Mon, 07 Jul 2003 21:24:34 GMT

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coolmantPiMuRhowww.pimurho.pwp.blueyonder.co.uk/wallhax1.jpg

<http://www.pimurho.pwp.blueyonder.co.uk/wallhax2.jpg>

Not really. My new video card keeps doing this. It's far more of a pain than any actual assistance (kept running into the pillars and getting stuck)

[/url]

SAME! My video card sometimes has this problem too! I have a Geforce FX 5200 and it is fast but for some reason Renegade messes up and I can see through walls sometimes.

yup, same here, i get "invisible" meshes sometimes, i think it has to do with the materials.

with characters, sometimes they disappear in third person as well :/ or first person hands don't show up... its quite annoying really. especially when doing level design.

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