
Subject: Re: YET ANOTHER FDS & NR CRASH
Posted by [Nightma12](#) on Sat, 27 Oct 2007 19:12:04 GMT
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blank?!

That would be your problem then... 0.o

Place ths into the file and then load NR again - then config it from the 'FDS Settings' tab

```
[Settings]
ConfigName=
bGameTitle=Servername
bMotd=
RadarMode=1
StartingCredits=99999
TimeLimitMinutes=0
ModName=
DoMapsLoop=yes
IsAutoRestart=yes
IsPassworded=yes
IsQuickMatch=no
IsLaddered=no
RemixTeams=no
CanRepairBuildings=yes
DriverIsAlwaysGunner=yes
SpawnWeapons=yes
IsFriendlyFirePermitted=yes
IsTeamChangingAllowed=yes
IsClanGame=no
BaseDestructionEndsGame=yes
BeaconPlacementEndsGame=yes
MapName=C&C_islands.mix
MapName00=C&C_islands.mix
MapName01=C&C_City_Flying.mix
MapName02=C&C_Complex.mix
MapName03=C&C_Field.mix
MapName04=C&C_Canyon.mix
MapName05=C&C_Mesa.mix
MapName06=C&C_Under.mix
MapName07=C&C_Volcano.mix
MaxPlayers=101
UseLagReduction=yes
bPassword=
```

Quote:Yeah i realize that but i mean how could u ever take advantage using that?

all sorts of things.

Bypass RG on your serial so you get banned

Cheat on servers that ban by serial

Reset ALL your passwords and then use your names for myself

permanently delete your nicknames

etc.. the list goes on
