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Subject: Re: Post-placement beacon effects

Posted by [Angelobianco](#) on Tue, 23 Oct 2007 17:23:27 GMT

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No cool, it seems fearing. But the sky turning red is a thing saw before in Red Alert, taken from the Yuri Superweapon, so it must be a psychological effect. Even a Scud sometimes could have that effect when falling, cause the nitric acid oxidant leak. And about the airbust question, Renegade has ancient physics, what we can do more realistic with Tiberium Wars, for example. An airbust missile trigs its warhead several miles UP.

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