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Subject: Re: Accurate Mining

Posted by [havoc9826](#) on Sun, 21 Oct 2007 04:57:16 GMT

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That's good unless the enemy has time to stand on the outside of the wall to detonate the mines through it, rather than rushing in and letting them all go off. This significantly reduces the damage done. Both floor and wall mines can be detonated prematurely, and whenever I'm rushing a building by myself or with only one person as backup, I'll detonate as many as possible through the wall.

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