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Subject: Re: how to be a good sniper

Posted by [KIRBY-098](#) on Thu, 18 Oct 2007 17:20:41 GMT

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Back when ren was at its height, I was ranked about number two or three for a bit and was in a decent sniper clan called chosen.

My suggestion: Avoid the bunny hop at all costs. I was able every single time beat the hoppers because thier arc back to the ground is highly predictable. Also if you're hopping, you're stuck in the arc if you are being body shot.

I rarely used scope unless I knew the other one was either too far away for effective free shooting, or didn't know i was there. My general rule of thumb: If the enemy is less than a quarter of a battlefield away, freeshoot. Otherwise, scope and zigzag WITHOUT HOPPING.

The reticle is your friend. Keep that sucker at head level, and pointed where you think it's VERY likely the enemy will pop up. I also suggest you zig/zag in very brief intervals and you have to randomize with when you go left and right. One of the reasons I was never able to get to #1 was because I had a set pattern of left-left-right-left-left-right-crouch which I would mix up on occassion. Also, think in the two dimensions that matter in sniper wars. You need to move on the x and z planes not just the x. There are people trying to tag you from the side as well as from the front and behind, and if you get in battles like i did where it was five on one they'll try to flank you on the side knowing most people can't think in the x and z.

Also, as noted above, the netcode does bite. Snipers in ren take advantage of this by doing the zigzag while scoped which causes a flicker effect which is hard to counter unless you time its rhythm which I and other good snipers were able to do.

As mentioned, practice until it's instinctual. You will feel the sweet spot and act in that split nanosecond.

I recommend 500 snipers. They shoot faster, adn reload a nano faster. This effectively offsets the two hit wonder gun (aka ramjet) and you will become a better shooter.

After you master the 500, you can really have some fun with the ramjetters in the ramjet servers, because they are averaging about a 60 percent kill ratio based on body shots and you're averaging 80 percent head/body combos AND saving ammo!

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