
Subject: Re: Unreal Tournament 3 Beta Released
Posted by [Lone0001](#) on Wed, 17 Oct 2007 04:18:43 GMT
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trooprm02 wrote on Tue, 16 October 2007 16:43ya, the hover board thing is glitched as shit, can hardly steer, slows on water, no weapons, almost useless. Played a few different maps, here's my beef now:

- 1)all the maps are wayyyyyyy tooo2oo2 over complicated. Take those 2 DM maps, their both quite small, but its almost impossible to actually NOT get lost, hence I just stay in the big area's.
- 2)some vechs are gliched, and theres a few spots on that vechile CTF map where everything just fucks up, and it kills you.
- 3)when I read Vechile CTF, I assume it should be fast paced, BUT, i was waiting for vechiles to spawn, because there wasnt enough on 6v6
- 4)YOU CANT EVEN USE VECHS WITH THE FLAG WTWTWTWTFTFTFTFTF?

Hence The Name "BETA" Demo
