
Subject: Re: XCC Mixer Mixing
Posted by [IronWarrior](#) on Mon, 15 Oct 2007 17:15:47 GMT
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bat66wat6 wrote on Mon, 15 October 2007 12:51 Okay right, this isn't my main priority problem now but i can't stop thinking about it!
I have XCC Mixer and does it and if so how do you change a levelEDIT document to a MIX file... I mean, 4 example i mod a map, maybe add a few turrets here and there but do not change the preset menu, i save the map and quit of LE...how do i change that modded map to MIX file so that it will work on my FDS server? Cus NR does not register .isd or .idd files or .lvl files as maps. thusly i can't put em on my server->

XCC Mixer doesn't make .mix files.

But you could still use one, copy a map liked Field.mix and delete every file inside the .mix then copy your maps files into it, rename the Field.mix to whatever you want then extract.
