
Subject: Re: Unreal Tournament 3 Beta Released
Posted by [trooprm02](#) on Mon, 15 Oct 2007 16:08:22 GMT
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Well, after an hour of playing heres what I can say:

- 1)the start ads are annoying because there is too many, luck for you can speed click thro all of em.
- 2)easy menuo's, tons of options for a demo, and online gameplay? naiiis
- 3)my 8600GT runs it all at full specs, but when I set it to 1024x768, it lags a bit when loading the maps etc, I have no idea what causing the issue, but apparently this game requiries alot more hardware power than the graphics make it look like.
- 4)alot of servers, even with specific filters, tons of players, and basically the overall online design is done well.
- 5)Its faster paced than all the other UT's ive played, and its an overall good game, 8/10.

Only flaws are not very many weapons choices, aiming with some guns is impossible, and that vechiles don't even come into play, all the servers I was in, only had 1 map in rotation, but that could just be the demo. (some shanghai map or something).
