Subject: Re: Bump Mapping Posted by Canadacdn on Mon, 15 Oct 2007 04:01:26 GMT View Forum Message <> Reply to Message

Yeah, a lot of engines made around that time had that 'gel' look on their bump maps. The original Halo for PC had them too.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums