
Subject: Unexplained Map Load CRASH!!

Posted by [bat66wat6](#) on Sun, 14 Oct 2007 21:08:39 GMT

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Ok, right, iv had it...everytime i load up a terrain like Tutorial terrain and just simply place a GDI Spawner there or even anything when i go to LAN after exporting the mod select the mod package and map and Click Start Game or whatever it crashes...right after i click the Ok button i hear the BLIP u get when u click something in Renegade and it quits me off the game 2 the dekstop!!

I mean im like totally WTF !!
Please can someone explain...

It isn't just loading and editing terrain...i spent 1 painstaking hour Deleting and replacing the doors on C&C_Field in the GDI base to the Green lock code doors, lighned up perfect and everything then when it comes to that 1 moment of loading the mod package it crashes as i explained above! I really can't understand it->I am guessing here but could it be to do with the version of my game? Or the scripts?
