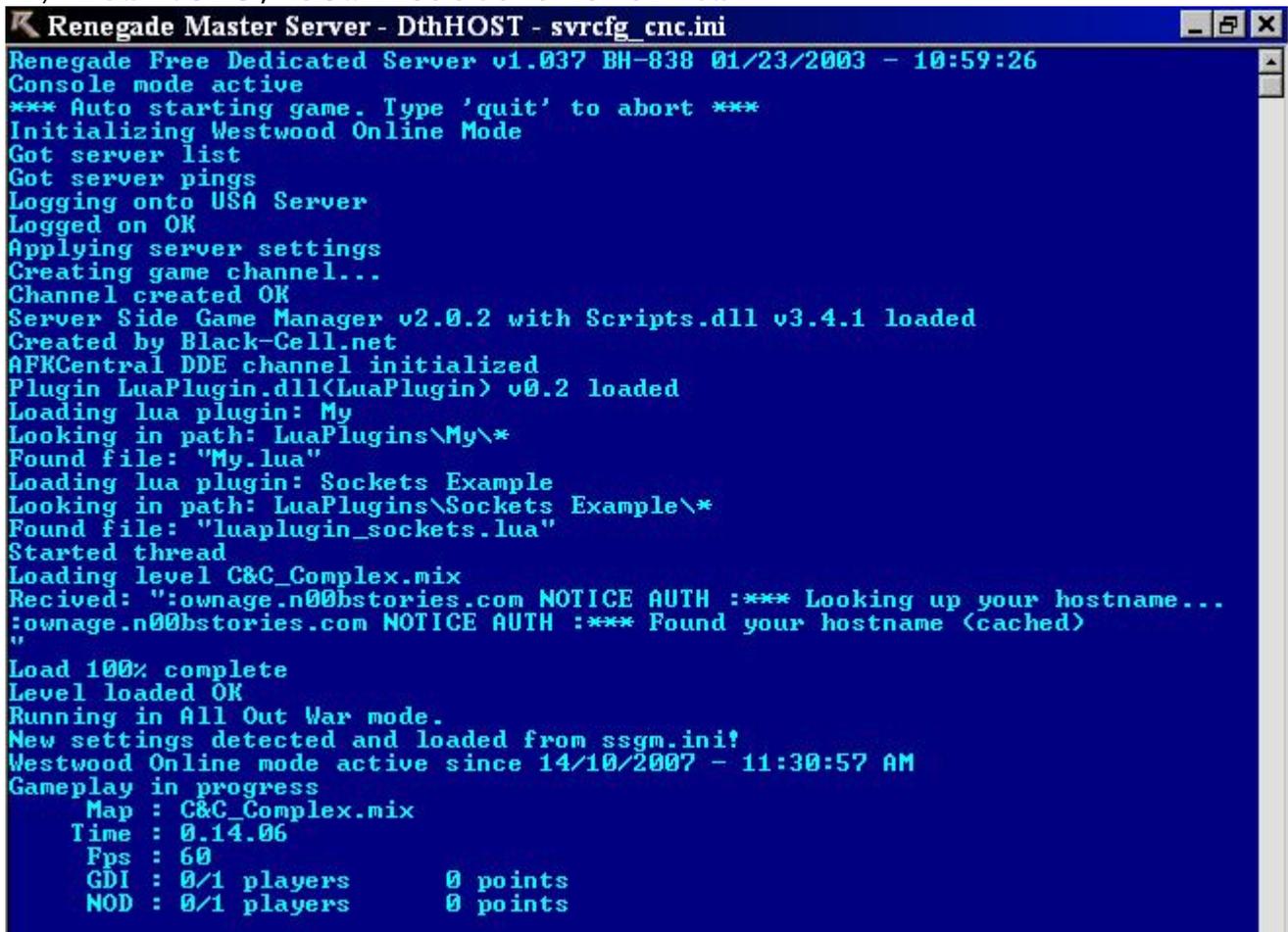

Subject: Connected to WOL, not appearing on WOL
Posted by [Veyrdite](#) on Sun, 14 Oct 2007 01:26:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Title says most of it. I can page players, so i am connected, but i don't appear on WOL/advanced listings.

File Attachments

- 1) [server.ini](#), downloaded 241 times
- 2) [ssgm.ini](#), downloaded 218 times
- 3) [svrcfg_cnc.ini](#), downloaded 280 times
- 4) [fds4.JPG](#), downloaded 948 times



```
Renegade Master Server - DthHOST - svrcfg_cnc.ini
Renegade Free Dedicated Server v1.037 BH-838 01/23/2003 - 10:59:26
Console mode active
*** Auto starting game. Type 'quit' to abort ***
Initializing Westwood Online Mode
Got server list
Got server pings
Logging onto USA Server
Logged on OK
Applying server settings
Creating game channel...
Channel created OK
Server Side Game Manager v2.0.2 with Scripts.dll v3.4.1 loaded
Created by Black-Cell.net
AFKCentral DDE channel initialized
Plugin LuaPlugin.dll(LuaPlugin) v0.2 loaded
Loading lua plugin: My
Looking in path: LuaPlugins\My\*
Found file: "My.lua"
Loading lua plugin: Sockets Example
Looking in path: LuaPlugins\Sockets Example\*
Found file: "luaplugin_sockets.lua"
Started thread
Loading level C&C_Complex.mix
Received: ":ownage.n00bstories.com NOTICE AUTH :*** Looking up your hostname...
:ownage.n00bstories.com NOTICE AUTH :*** Found your hostname (cached)
"
Load 100% complete
Level loaded OK
Running in All Out War mode.
New settings detected and loaded from ssgm.ini!
Westwood Online mode active since 14/10/2007 - 11:30:57 AM
Gameplay in progress
  Map : C&C_Complex.mix
  Time : 0.14.06
  Fps : 60
  GDI : 0/1 players      0 points
  NOD : 0/1 players      0 points
```