
Subject: Re: Unreal Tournament 3 Beta Released
Posted by [nopol10](#) on Sat, 13 Oct 2007 07:20:31 GMT
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Titan1x77 wrote on Sat, 13 October 2007 15:16 I wouldnt say we are leaving Renegade, I'd prob be one of the last still playing on the w3d version. I play daily @ UNrules newmaps.

If it wasnt for the horrible netcode, This project would never exist, Im hoping to continue Renegade on a new engine, Since EA doesnt want to.. In all honesty, I hope they get to see a large fanbase for our mod and consider making some profit themselves, We all know EA loves \$\$, and in turn they start development on a new renegade...hmm, I think they actually might already of started something.

Apoc has seen our mod and we have exchanged some emails in the past, maybe he had let EA know some months back! If they do create a new renegade and we finish our mod, then mission accomplished. Sometimes it takes a company to smell the coffee, rather then read petitions.

No renegade fan would ever compare any of UT's gamemodes to C&C mode, they still don't compare.

Apoc probably alerted one of the EA guys (or something) because of you guys making R2007 and that's why they started C&C:X (That new C&C Battlefield). Or maybe not.

And yes, no Renegade fan would compare any of UT's gamemodes (in fact any game mode in any other FPS) to C&C mode.
