Subject: Re: Renegade Units Of Measurement
Posted by Jerad2142 on Fri, 12 Oct 2007 01:58:40 GMT
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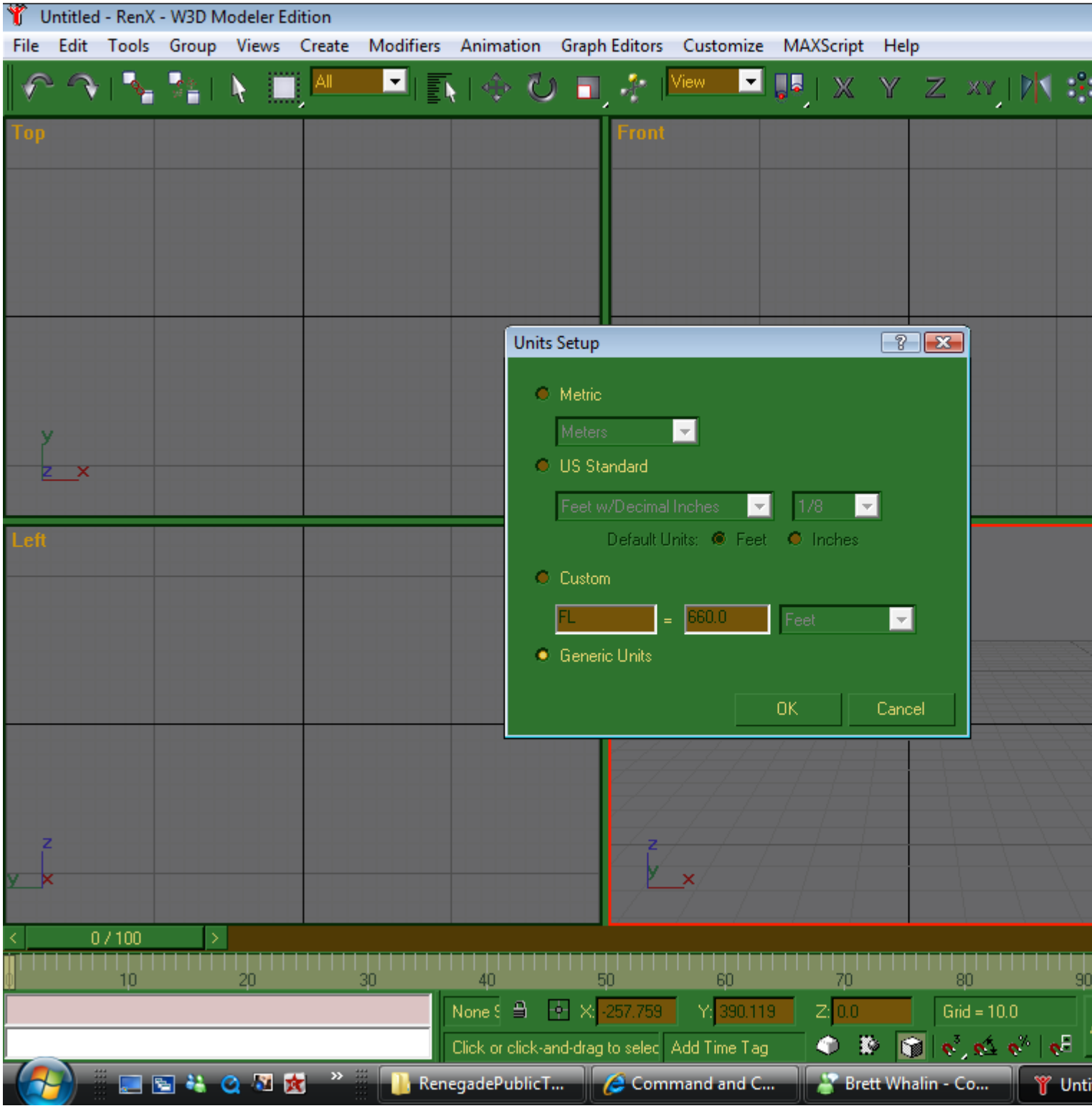
Actually it uses what are called Generic Units in Gmax:

(any other measurement setting will not coordinate right with level editor's system.

File Attachments

1) Generic Units.png, downloaded 447 times


Untitled - RenX - W3D Modeler Edition
File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help
Top
Front
Left
Units Setup
Metric
Meters
US Standard
Feet w/Decimal Inches
1/8
Default Units: Feet Inches
Custom
FL = 660.0 Feet
Generic Units
OK
Cancel
0 / 100
10 20 30 40 50 60 70 80
X: -257.759 Y: 390.119 Z: 0.0
Grid = 10.0
Click or click-and-drag to selec
Add Time Tag
RenegadePublicT...
Command and C...
Brett Whalin - Co...