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Subject: Re: War factory die zones  
Posted by [Yrr](#) on Mon, 08 Oct 2007 18:26:35 GMT  
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danpaul88 wrote on Sun, 07 October 2007 12:57Loaded the LVL from the westwood FTP into level edit, and manually resized them, saved the level and loaded the .Isd file onto the server. Perhaps that's not the best way to do it, but it works for adding new items server side.

.Isd ist static level data. Scripting zones of any kind are dynamic objects, so you have to replace the .Isd.

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