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Subject: Re: Nothing

Posted by [jnz](#) on Mon, 08 Oct 2007 15:56:34 GMT

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You don't get a "nothing" in C++ . Example:

```
int *i = NULL;
```

well, i is pointing to 0x000000 so it is pointing to something, which can't be nothing, since that address is taken. You need to define nothing a bit better because what about:

"if there is nothing in the box, there must be something, because there is nothing." Since we treat "nothing" an object, it must be something and that something is what we describe as nothing.

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