

---

Subject: Re: Comeback stories

Posted by [Chuck Norris](#) on Sun, 07 Oct 2007 23:41:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Not sure if it's really a "comeback" in the sense of only having a Refinery and beating a team with advanced infantry and vehicles and all, but two games I remember sort of fit the bill.

The first was a game of Field a few days back. I was GDI. It started with Nod succeeding in APC rushing and taking out the AGT. It was a small(er) game, and that usually seals the game in that case since it's easy to SBH nuke. Time limit was probably 35 minutes, and for the rest of the game, not only did we lose nothing else (or ever came close to losing anything else), but we kept possession of the field and won by a landslide via points after time ran out. We never did get anything of theirs, but we almost had the HON quite a few times.

The other was a long time ago. It was a marathon server on Hourglass. I was GDI. We ended up losing the WF and I had our only tank, a Med. It was a medium sized game (8 or 9 per side), and they couldn't get anything else. Not to call myself superior, but I was doing some owning. I must have taken out twenty-some tanks with that one (no, I wasn't teched), until, I swear by it, someone used a cheat to kill my tank in one hit with an Arty. They got RG kicked by their own team. I was kinda pissed, but laughed it off. The server ended up crashing, so it didn't end with a winner, but I think we had a slight point lead.

---