Subject: Disabling HUD with newer scripts?
Posted by Chuck Norris on Sat, 06 Oct 2007 06:53:10 GMT
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Quick question. I think I remember hearing that you can disable the HUD if you have the newer scripts. Does anyone know how? I'm thinking of replacing the PT icons with screenshots of the vehs/chars becuase I've got a few skinned and want them to match, and just look better. Also, does this disable the reticle? There's a skin that disables it, but I don't know if that'll be needed since disabling the HUD should disable that (I think).

Edit:
Quote:Other Products
Support for BRenBot, scripts.dll, rentools, LFDS Wrapper, and WOLProxy.Gah, this probably falls under that forum since it deals with scripts. Someone can move this if they want.