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Subject: Re: Sounds+Mods

Posted by [cncnick13](#) on Fri, 05 Oct 2007 02:10:53 GMT

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ok here are some sounds.to make em work go on your nr plugin if you have nr and paste sound codes and switch from text to play sounds k enjoy. }

tuffguy = tuffguy1.wav  
rocknroll= rokroll1.wav  
yell = raveshaw\_yell\_long\_1.wav  
onit = onit1.wav  
boom = nuke\_strike\_fire.wav  
np = noprbm1.wav  
yourside = mxxdsgn\_dsgn030i1gbmg\_snd.wav  
fire = mxxdsgn\_dsgn029i1gbmg\_snd.wav  
moo = amb\_cow1.wav  
yoursodead = l02b\_02\_hav02.wav  
notfair = m00arat\_kill0001i1gbmg\_snd.wav  
lefty = lefty1.wav  
chicky = m00achk\_kill0001i1gbmg\_snd.wav  
rats = m00apgn\_kill0034i1gbmg\_snd.wav  
toeasy = m00asqr\_kill0006i1gomg\_snd.wav  
n00b = m00asqr\_kill0018i1mbpt\_snd.wav  
haha = m00asqr\_kill0019i1mbrs\_snd.wav  
killer = m00asqr\_kill0034i1gbmg\_snd.wav  
wow = m00avis\_kick0022i1gcc1\_snd.wav  
eww = m00avis\_kifi0021i1ccsf\_snd.wav  
didthat = m00avis\_kiov0018i1nbgm\_snd.wav  
staydown = m00avis\_kiov0036i1gctk\_snd.wav  
got1 = m00avis\_kiov0037i1gcp1\_snd.wav  
hurt = m00avis\_kiov0052i1gbmg\_snd.wav  
mistake = m00bgcc\_kill0006i1gemg\_snd.wav  
ohno = m00bggt\_kill0048i1ccsf\_snd.wav  
impressive = m00bgwf\_kill0011i1gsgr\_snd.wav

blowitup = m00bgwf\_kill0048i1nctk\_snd.wav  
notv = m00bncc\_kill0053i1gbmg\_snd.wav  
pain = m00bncc\_kill0054i1gbmg\_snd.wav  
bye = m00bnol\_kill0054i1gbmg\_snd.wav  
cya = m00bnol\_kill0054i1gbmg\_snd.wav  
boink = m00bnss\_kill0053i1gbmg\_snd.wav  
costya = m00bntr\_kill0054i1gbmg\_snd.wav  
targetelim = m00bntu\_kill0006i1gemg\_snd.wav  
yeah = m00bntu\_kill0042i1gcc1\_snd.wav  
fun = m00bntu\_kill0045i1gcc4\_snd.wav  
righty = m00bntu\_kill0053i1gbmg\_snd.wav  
commingforu = m00ccfm\_atos0001i1ccfm\_snd.wav

oops = m00ccfm\_kill0053i1gbmg\_snd.wav  
c00l = m00ccsm\_kibv0024i1gcc3\_snd.wav  
scum = m00decx\_001in\_mstm\_snd.wav  
woo = m00decx\_002in\_gcf1\_snd.wav  
die = m00decx\_002in\_nbft\_snd.wav  
tt = m00decx\_005in\_gcf1\_snd.wav  
hahaha = m00decx\_005in\_nbft\_snd.wav  
no = m00ffire\_002in\_gcf1\_snd.wav  
hey = m00gbrs\_pori0001i1gbrs\_snd.wav  
spidy = m00ggdi\_hesx0036i3gsrs\_snd.wav  
imgood = m00ggdi\_kill0001i3gers\_snd.wav  
ty = m00ggdi\_kill0011i2gsgr\_snd.wav  
yourgood = m00ggdi\_kill0021i1geen\_snd.wav  
notright = m00ggdi\_kill0037r1gbmg\_snd.wav

bh = m00gnod\_kill0002r2neen\_snd.wav  
nice1 = m00gnod\_kill0004r1neen\_snd.wav  
gotlucky = m00gnod\_kill0037r1nbft\_snd.wav  
toforone = m00gsrs\_kick0006i1neen\_snd.wav  
wasted = m00gsrs\_kiov0016i1nbft\_snd.wav  
driveby = m00gsrs\_kisq0016i1nbft\_snd.wav  
gotem = m00kill\_002in\_gcm2\_snd.wav  
ns = m00kill\_006in\_nsrs\_snd.wav  
kane = m00kill\_007in\_nsrs\_snd.wav  
onedown = m00kill\_008in\_gcm2\_snd.wav  
better = m00mstm\_kick0026i1gcc5\_snd.wav  
moretoys = m00pavr\_aqob0003i1gbmg\_snd.wav  
woot = m00pcpu\_aqob0001i1gbmg\_snd.wav  
nicework = m00r2\_r2r1gbmg\_snd.wav  
hmmmm = m00stoi\_002in\_gemg\_snd.wav  
phew = m00stoi\_005in\_gcc2\_snd.wav  
tofun = m00vnst\_kill0051i1gbmg\_snd.wav  
hero = m01dsgn\_dsgn0292i1gcp1\_snd.wav  
catcher = m01eval\_dsgn0087r1gbmg\_snd.wav  
backup = m01eval\_dsgn0087r1gbmg\_snd.wav  
firepower = m01vggb\_dsgn0049a1gbmg\_snd.wav  
nohelping = m02dsgn\_dsgn0010r1gbmg\_snd.wav  
pat = m02dsgn\_dsgn0115r1gbmg\_snd.wav  
superman = m02dsgn\_dsgn0121r1gbmg\_snd.wav

snipe = m03dsgn\_dsgn0005r1gbmg\_snd.wav  
trying = m03dsgn\_dsgn0020r1gbmg\_snd.wav  
all = m03dsgn\_dsgn0039r1gbmg\_snd.wav  
toydown = m03dsgn\_dsgn0072r1gbmg\_snd.wav  
ohman = m04dsgn\_dsgn0026r1gbmg\_snd.wav  
great = m04dsgn\_dsgn0031r1gbmg\_snd.wav  
tommgdi = m05dsgn\_dsgn0065i1nbft\_snd.wav

coward = m05dsgn\_dsgn0066r1gsen\_snd.wav  
allugot = m05dsgn\_dsgn0067i1nbft\_snd.wav  
board = m05dsgn\_dsgn0069i1nbft\_snd.wav  
badluck = m05dsgn\_dsgn0103i1gbmg\_snd.wav  
tyerd = m05dsgn\_dsgn0168i1gbmg\_snd.wav  
dieing = m06dsgn\_dsgn0081a1gcm2\_snd.wav  
onaroll = m06dsgn\_dsgn0127r1gbmg\_snd.wav  
getsome = m06dsgn\_dsgn221i1gbmg\_snd.wav  
abouttime = m07dsgn\_dsgn0020i1gbmg\_snd.wav  
tib = m08dsgn\_dsgn0014i1gbmg\_snd.wav  
pistal = m10dsgn\_dsgn0064r1gbmg\_snd.wav  
skill = mxxdsgn\_dsgn014i1gbmg\_snd.wav  
ha = mtudsgn\_dsgn0285a1gbmg\_snd.wav  
screem = mx0\_gdireconleader\_018.wav  
lesson = mx2dsgn\_dsgn0019i1dsgn\_snd.wav  
gg = mxxdsgn\_dsgn0010i1evag\_snd.wav  
smile = mxxdsgn\_dsgn004i1gbmg\_snd.wav  
shutup = mxxdsgn\_dsgn010i1gbmg\_snd.wav  
ion = ion\_fire.wav

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