Subject: Re: All problems-Creating "Maps"/Modding terrain Posted by bat66wat6 on Wed, 03 Oct 2007 17:36:53 GMT

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Umm yeah now i thought i'd download a map from renhelp.net just to exploit what variety's of map there are....i got one map, called "C&C_City_Flying_EXP" , any ways how can i mod vehicle parts, as some guy managed to do

The MRLS is modded so that the Launcher part rotates when you look in different dirrections, look at the SS below

File Attachments

