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Subject: Re: Vehicle more Seats ss  
Posted by [BlueThen](#) on Wed, 03 Oct 2007 02:49:10 GMT  
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Renx wrote on Tue, 02 October 2007 21:36 Models are clientside.

Quote:Mhh, and what about letting two players seat at one seat ?

Would that not cause problems for driver and gunner seats?  
They are? I'm not talking about custom models. But like changing a apc's model into a stank model or something. I'm pretty sure I've seen it done serversided numerous times.

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