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Subject: Re: Getting tesla Tower to Work

Posted by [The Elite Officer](#) on Sat, 29 Sep 2007 20:06:17 GMT

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I know, I am making a new map entirely I have it kinda set up like an RA2 map that's why I was wanting a tesla coil for some time now. HPhorq955 and/or jamiejrg could you make me a really good tesla coil that would work. I could extract the tesla coil sounds from RA2 and use them, but I need to know how to piece tge piecies all together. Anyway, I think that model there is really good, but I mean if you could make a better one then.....

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