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Subject: Re: What happen to this game?

Posted by [Craziac](#) on Fri, 28 Sep 2007 21:17:22 GMT

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There's nothing wrong with massing. In an 8 hour Marathon game, it's often the one way the game will end (the other is usually a server crash or some such).

What I don't get is why on earth you would come and whine about being kicked for hampering your own team? Making 30 tanks for 10 people... hmm, no brainer? I think anyone with less than half a brain can realize that you can rush--get this--more than once! Is it that hard a concept to understand.

What on Earth makes you think that this is worth whining about? Ya, OK, let's join the military and destroy a tank that can be repaired! Maybe we can shoot a dying soldier while we're at it too?

If you seriously need to make a server look guilty when you can't follow a simple rule, you need help.

Badly.

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