Subject: Re: How to add multiple animations to one w3d? Posted by Veyrdite on Fri, 28 Sep 2007 06:15:02 GMT View Forum Message <> Reply to Message

Oh, no then.

I thought you meant like the x5d parachute anims for example. Simply extract x5d_parachute.w3d and x5d_parac_1 to 3 and open them all in w3d viewer.

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