
Subject: Re: Nod Stealth Sound
Posted by [got2byoda](#) on Wed, 26 Sep 2007 05:00:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

AoBfrost wrote on Mon, 24 September 2007 08:38Fake.

There is no .wav for the stealth itself.
There is no way to make sinks or sbh use the sound unless it is recoded.
Clientside mods cant be coded to much, or too different than what other players use or else it wont show the server list.

Then again I may be wrong, post it then, and proove me wrong. I would like to use this instead then.

But then Why am i listening to a person who just starting renegade and joined the modding community?

Imao are u taling about me just joinging the game and modding? ok frost i had the game even before u did when u were hydromsterfrost for ur first name..and when u were hydro i was a mod already..u are the one that is barely on the mod team so k thx noob ;p
