
Subject: Re: Public announcement: Points Bug Fix
Posted by [Crimson](#) on Mon, 24 Sep 2007 15:33:14 GMT
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If you're going to debate this, please read the bit under the spoiler tag. It's obvious that you did not or you would know that:

- 1) Points awarded are now DIRECTLY proportional to the amount of damage you do (40 points of damage gets you the same amount of points no matter what weapon you use to deal it - this is not the case when the server is not patched)
 - 2) There is overwhelming, indisputable evidence that this is EXACTLY what Westwood intended but failed to do, which is why it is called a "bug fix" rather than a "change", "enhancement", or "mod".
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