
Subject: Renegade 2 FPS

Posted by [JPNOD](#) on Sun, 23 Sep 2007 15:39:07 GMT

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If Renegade 2 was to come what would it have to be like:

Me: It should be based on Red Alert.

Why a Red Alert Based FPS? Because I had a great time playing Ren Alert and I think that it would be a perfect sequel to Renegade. And refreshing.

C&C Mode: Not much to add. Just like Renegade only then it would be Sov's vs Allies. 2 teams would be playing up to 64 players. Both teams have there strength and weakness.

C&C Mode COOP: C&C mode would still exist, only you could pick various side's instead of just the Nod/GDI. You can pick an Allegiance which has a specialty. Just like in Red Alert 2 where the Soviets and Allies both have total different weapons like Nod and GDI. But if you pick a side which is part of Soviets/Allies this side will have a specialty when it comes to weaponry.

2v2: The Map would have 4 bases: 2 teams would fight together against 2 other teams. The only condition for this is. That each team can either be Soviet or GDI. So you can't be Soviet and France for example you would have to be on the same side and fight under the same flag.

Realization:

4 Bases with 4 harvesters and what not. shouldn't be a problem for future PC's as with the upcoming Quad core's Octo core's I think this is a perfect example of making use each core for one base AI.

Each side should be limited to have 16 Players, so basically it would be 32 players under the Soviet Flag (for example Ukraine and Sovs) vs 32 (France and UK). Making it up to 64 players.

So why not just Soviets vs Allies: Well, because I think having 2 sides vs 2 sides would make things a lot more interesting as people would have to Teamwork in order to win. If one side has lets say: arty's) and one side lights. The teams will have to work together to take the field. This is just an poor example of the idea.. as I would assume a team has lights and arts standard.

C&C Sniper:

Because of the Sniper fest in Renegade I'd say make couple of maps which are build for rong range sniping.. put in Tanya and Einstein for example.

Super weapons: Nuke/ Ion cannon should in.

Destroyers/cruisers/subs and whatnot.

Online play: a integrated TS feature and a Anti cheat should be delivered with the game.

As for anything else I might have forgotten..

Al I can say when I wrote this was:

Daydream I fell asleep beneath the flowers For a couple of hours what a beautiful day

Opposite Idea was based on Tiberian Sun, but this one first.

Discuss.