Subject: Re: Reducing Max FPS Posted by Caveman on Sun, 23 Sep 2007 01:46:19 GMT View Forum Message <> Reply to Message

AoBfrost wrote on Sun, 23 September 2007 02:41Actually, Back then when everyone used SSAOW i remember a text file that had the setting to limit the fps from 0-anything, I limited my server to 40fps, but sadly since using ssgm I dont see it anymore and am stuck with 60+ fps constantly. Limiting the fps also makes bots say the server is laggy even if it isnt, funny because in nightreg when you type lag, it will say "Server is laggy, not you, sfps 40, ping blah bla"

He asked about client FPS. Not Server. Matix force BF2 to use Vsync, the FPS wont go above your refresh rate. If you have an Nvidia card there is an option within the Nvidia control panel to do this.

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