Subject: Re: Trooprm02 pwnt, owned, and roflmassacre
Posted by AoBfrost on Sat, 22 Sep 2007 00:22:36 GMT
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Not really, I make rifle men dig in, then tell them get out, then tell snipers and rocket soldiers to get in, they handle decent damage, so they are used as early cheap base defenses. I make dig-ins as a gaurd tower alternitive. They hold 2 different squads, so I use sniper/rocket combo.