Subject: Re: Trooprm02 pwnt, owned, and roflmassacre Posted by Ghostshaw on Fri, 21 Sep 2007 15:09:06 GMT View Forum Message <> Reply to Message

GDI always got severly pawned before patch 1.05 or something causes Nod would just spam scoprs in such big numbers way before GDI could produce any counter(never mind juggernauts).

-Ghost-