Subject: OT: Eating Up Resources

Posted by boma57 on Wed, 02 Jul 2003 22:05:15 GMT

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As you can see, it continues spiking like crazy even after I close it and it'll keep doing that until I restart.

All I did during the time Max was open was open a model and manipulate it some, no renders or anything.

There were one or two other programs open as well, but the same ones were open before as were after.