
Subject: Re: question about level edit, presets, and FDS
Posted by [qwertwert125](#) on Thu, 20 Sep 2007 17:13:02 GMT
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Failed to create c_ag_havoc from characters\havoc\c_ag_havoc.w3d
*** FATAL ERROR : Failed to create model characters\havoc\c_ag_havoc.w3d
F:\Projects\Renegade\Code\wwphys\pscene.cpp (413) Assert: newobj->Peek_Model() != NULL

um....

well it loaded the presets, but then gave me this error the moment it started up!

so then, where should i go to get the file that contains the w3d files? lol
