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Subject: One step closer to renegade 2?

Posted by [Goztow](#) on Thu, 20 Sep 2007 09:46:27 GMT

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Source: planetcnc

Quote:Smurfbizkit pointed me to a rather specific job posting on the EA Jobs site:

Does the idea of contributing your specialized knowledge in sound design to the next generation gaming platform for EAs widely recognized leading Sci Fi franchise get you pumped? EA has an exciting opportunity for a Sound Designer who will work closely with the Audio Director on creating sound effects, dialog and music for a next-generation first person shooter game. You will be instrumental in designing audio elements for a high profile new intellectual property.

(...)

Responsible for designing and implementing sound effects for C&CX including sound effects design and editing, music integration, field recording, technology development and documentation.

Unless C&CX is some kind of audio production flow and EA has some other "leading Sci-Fi Franchise" (and the job's also for the EALA studio in particular), it looks like a C&C FPS may be heading our way...

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